Specification of Competency Standards for the Automotive Industry <u>Unit of Competency</u>

1. Title	Assemble seats and interior fittings
2. Code	AUSDBB204A
3. Range	This unit of competency is applicable in vehicle body building workshops. Practitioners should be capable to carry out assembling procedure for general seats and interior fittings in accordance with working instructions and working drawing as well as actual worksite condition.
4. Level	2
5. Credits	3(for reference only)
6. Competency	Performance Requirements
	6.1 Understand the structure and basic operation of the seats and interior fittings of vehicles Understand the structure of vehicle body Understand the structure and basic operation of the seats and interior fittings of vehicles
	 Assemble the seats and interior fittings of vehicles according to the content in the working drawing and the requirements of occupational safety and health as well as that of environmental protection, including: Observe actual worksite condition to ensure that the assembling procedure for the seats and interior fittings of vehicles is carried out in a proper environment Carry out the assembling procedure according to the respective rules of the workshops Use correct methods to connect relevant wires

	◆ Capable to inspect and measure the work-piece upon completion of work to ensure that the requirements of manufacturing specification are met
7. Assessment Criteria	 The integrated outcome requirements of this unit of competency are: (i) Capable to select suitable tools and materials according to the content in the working drawing; (ii) Capable to assemble the seats and interior fittings of vehicles according to working procedure and instructions; and (iii) Capable to inspect and measure the work-piece upon completion of work.
8. Remarks	The credits value of this unit of competency is set on the presumption that the people concerned already possess the knowledge of how to read working drawing and select tools as well as the basic knowledge of vehicle electric systems.